Acey-Deucey™

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A fast-moving game that can transform you from billionaire into pauper in a single play.

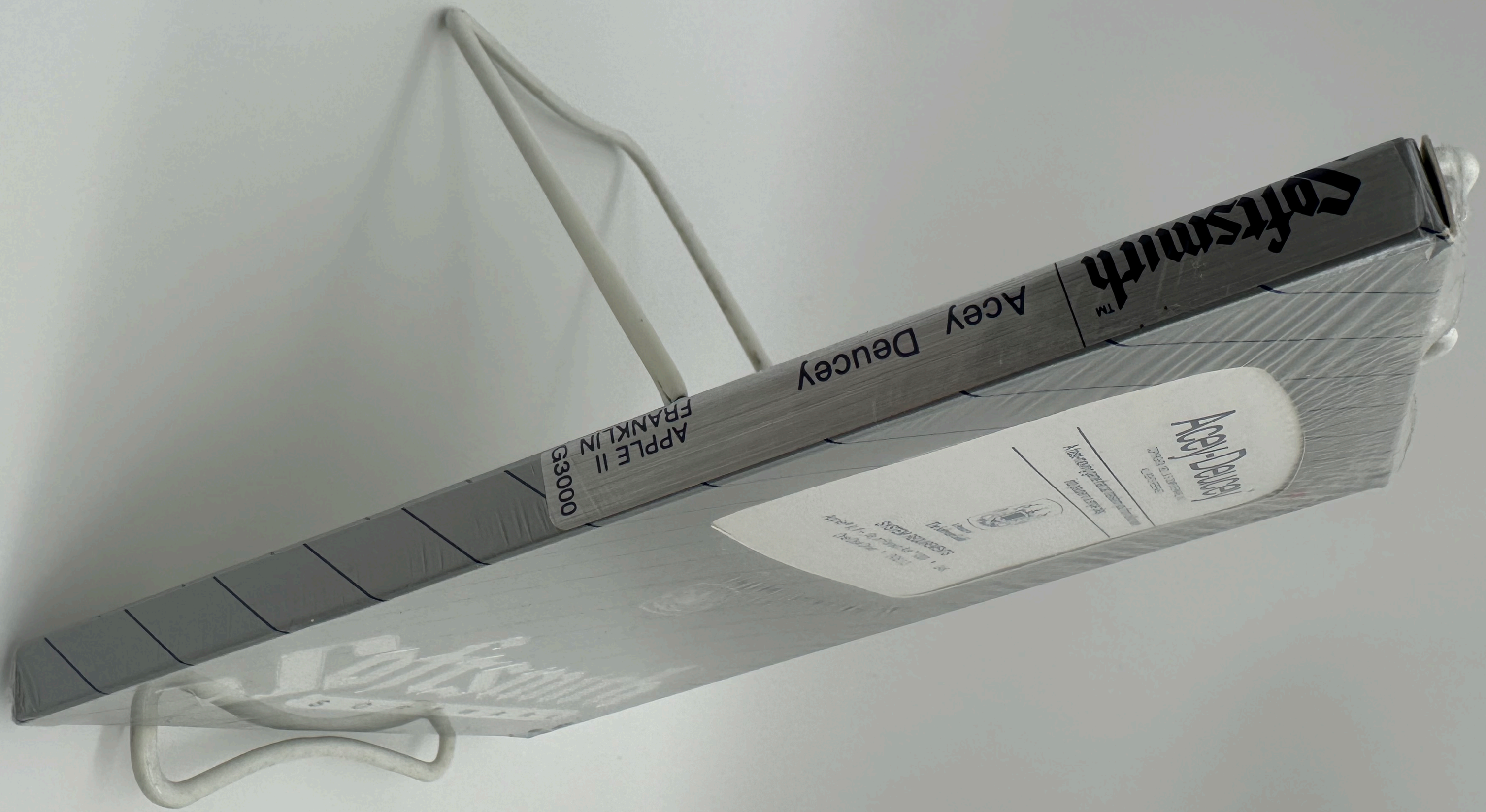
A Product of
The Software Guild

SYSTEM REQUIREMENTS

Apple® II, II+, IIe, or Franklin Ace™ 1000 • 24K
One Disk Drive • DOS 3.3

T.M.

Softsmith™
SOFTWARE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Acey Deucey
APPLE II
FRANKLIN
G3000

SOFT SECTORED
SINGLE SIDED
DUAL DENSITY

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OVERVIEW

Acey-Deucey™

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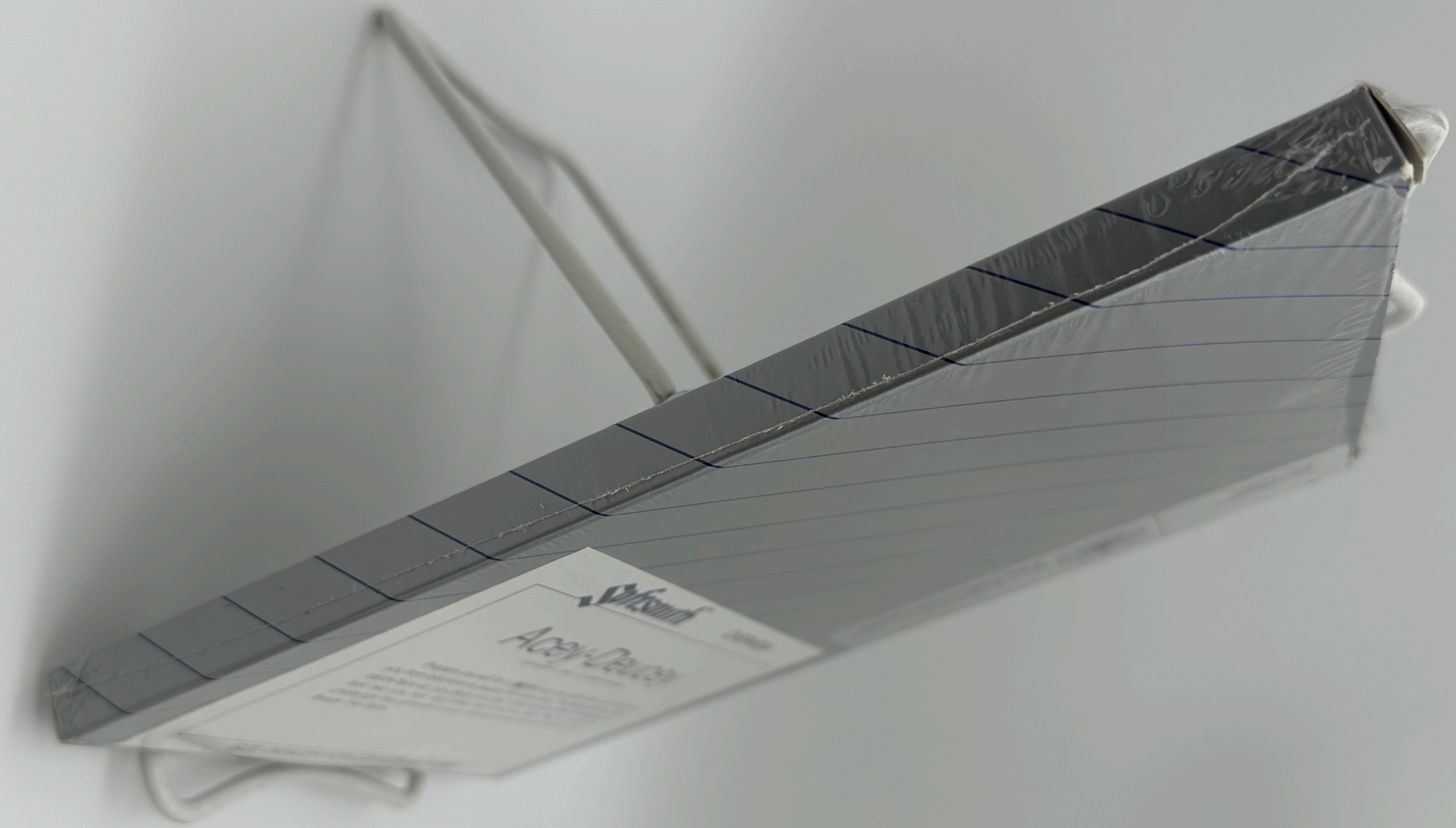
Prepare yourself for a fast moving card game that can transform you from billionaire to pauper in a single play. The dealer gives you two cards face up; you place your bet. If the next card falls in between the first two you win; any other card and you lose. Play by yourself or challenge the computer or your friends to see who can Win the Pot or Break the Bank.

SEE DEALER FOR COPY OF WARRANTY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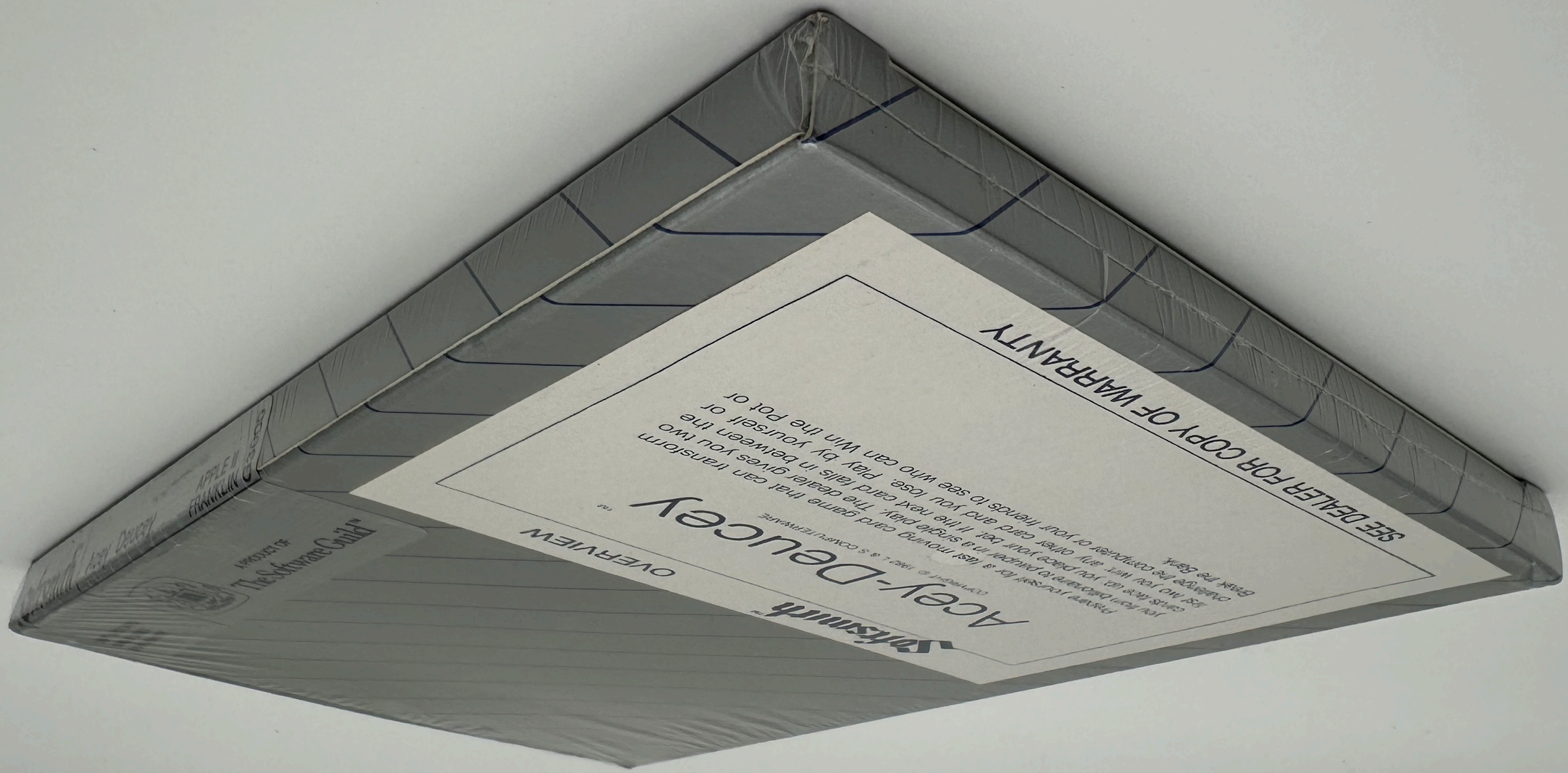
APPLE II
GAMES
The Software Guild
OVERVIEW
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Acey-Deucey Disk
Instruction Booklet
Warranty Card

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Nº 225127

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Softsmith is required by law to notify you that, this Softsmith program is sold "AS IS", and we do not guarantee it in any way. In particular, we make no warranty, express or implied, including warranties of merchantability and fitness for a particular purpose. To the extent allowable under law, we do not assume responsibility for any losses or damages of any kind that might result from the use of the program portion, of a Softsmith Product. Some states do not allow the exclusion or limitation of incidental or consequential damages, so the above limitation or exclusion may not apply to you.

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WARRANTY CARD

PLEASE PRINT OR TYPE

NAME _____

ADDRESS _____

CITY _____ STATE _____ ZIP _____

PLACE AND DATE OF PURCHASE _____

_____

PROGRAM NAME _____ DISK ☐ CASSETTE ☐

FOR USE IN HOME ☐ BUSINESS ☐

TYPE OF COMPUTER _____

SIGNATURE _____

DO YOU WISH TO RECEIVE A CATALOG OF ALL SOFTSMITH PRODUCTS?

YES ☐ NO ☐

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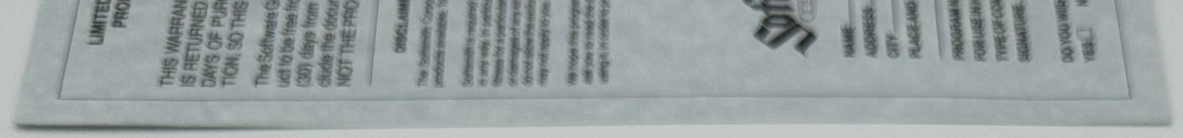


KEYBOARD CONTROLS

The following keys control the action of Acey-Deucey:

<RETURN>	used to end a bet and to draw a new hand
<N>	allows you to skip a turn
<CTRL-S>	turns sound effects on and off
<CTRL-Q>	allows you to quit the game
<ESC>	when pressed at the start of each new game, removes all previous information and displays the message HOW MANY PLAYERS (1–4)
<SPACE BAR>	ends the demonstration game

THE PLAY

To start playing Acey-Deucey, properly boot the program according to the "Getting Started" instructions above. Press the <SPACE BAR> and then select the number of players, from one to four. The computer then asks for the name of each player, whether or not the computer will be competing, and which game you wish to play (see the following). Simply type in the appropriate responses (you will need to press <RETURN> after entering the players' names only), and you're ready to go. Each player begins with a bankroll of $50. You must also select the bank's assets (Break the Bank) or the amount of the pot (The Pot Game). You may choose any amount between $500 and $999,999,999,999.

The computer deals two cards, face-up. Aces count as eleven points at all times. All picture cards are worth ten. The other cards keep their face value. If you don't like the cards, you may draw a new hand by pressing <RETURN>. Of course, this costs you ten percent of your total assets! To play a hand, enter the amount you wish to bet and press <RETURN>. Acey-Deucey also allows you to skip a turn by pressing <N>.

Break the Bank

After you have entered your bet, the computer deals a third card. If it falls between the original cards, you win the hand and the amount of your bet is added to your account. Otherwise, you lose the hand and your account diminishes by the amount of your bet. There are two ways to win the game: be the first player to acquire assets equal to or greater than the bank's, or be the only player who has not gone bankrupt.

The Pot Game

This game is similar to Break the Bank except that when you win a bet the amount is both added to your account and subtracted from the pot. If you lose a bet, the amount is subtracted from your account and added to the pot. To win the game, you must either have the greatest assets of any player when the pot has been emptied, or be the only player who has not gone bankrupt.

IMPORTANT TIPS

Follow these tips to minimize problems in running this and many other programs on your microcomputer.

Make sure the shift lock light is on if running this program on the Franklin Ace. This program recognizes only capital letters.

Do not open the disk drive door while the "in-use" light is on. This may damage your disk and render it unusable.

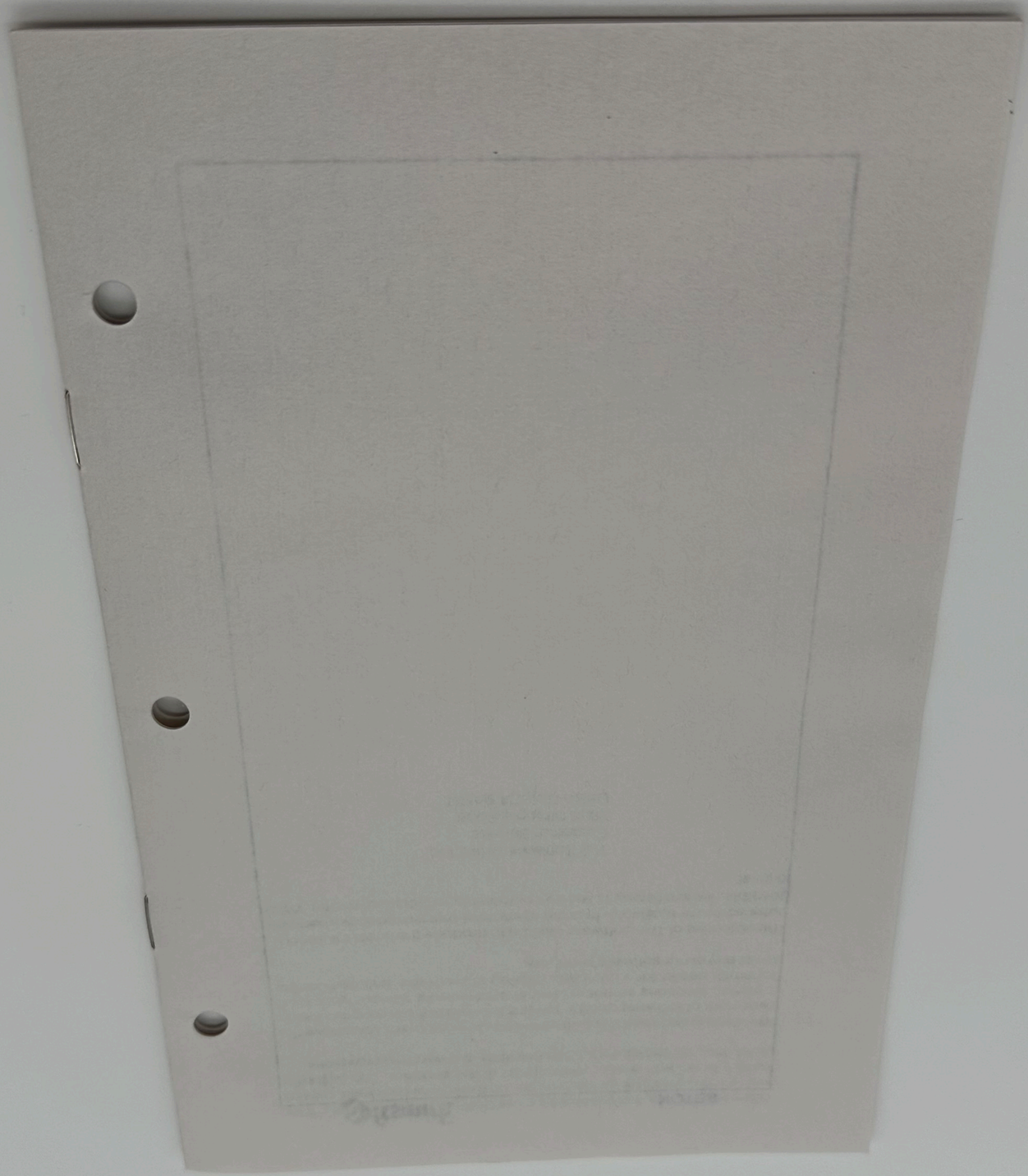
Do not press <CTRL-C> while the "in-use" light is on. Results are unpredictable, and damage to your program may result.

Do not try to make a copy of this disk. If during normal use something goes wrong with your disk, please refer to the Warranty Message section of this manual.

Handle your disks carefully and hold them with your fingers on the labeled edge. Always keep them in their special sleeves while not in use.

WARRANTY MESSAGE

Please take a moment to fill out and mail the enclosed Warranty Card. By having your name on file we will be able to provide better customer service, including information on program updates and replacement of damaged disks.

A great deal of effort has gone into preparing this program to operate smoothly and without "bugs." Should you have problems running your program, please contact The Software Guild Service Department, toll free, at

1 (800) 341-4000